

IEEE HOME | SEARCH IEEE | SHOP | WEB ACCOUNT | CONTACT IEEE



Membership Publications/Services Standards Conferences Careers/Jobs

IEEE Xplore
 RELEASE 1.6

 Welcome
 United States Patent and Trademark Office

[Help](#) [FAQ](#) [Terms](#) [IEEE Peer Review](#)
[Quick Links](#)
Welcome to IEEE Xplore[®]

- ☐ Home
- ☐ What Can I Access?
- ☐ Log-out

Tables of Contents

- ☐ Journals & Magazines
- ☐ Conference Proceedings
- ☐ Standards

Search

- ☐ By Author
- ☐ Basic
- ☐ Advanced

Member Services

- ☐ Join IEEE
- ☐ Establish IEEE Web Account
- ☐ Access the IEEE Member Digital Library

Your search matched **33** of **1011253** documents.A maximum of **500** results are displayed, **15** to a page, sorted by **Relevance Descending** order.**Refine This Search:**

You may refine your search by editing the current search expression or entering a new one in the text box.

☐ Check to search within this result set
Results Key:
JNL = Journal or Magazine **CNF** = Conference **STD** = Standard

1 Active virtual guides as an apparatus for augmented reality based telemanipulation system on the Internet
Otmane, S.; Mallem, M.; Kheddar, A.; Chavand, F.;

Simulation Symposium, 2000. (SS 2000) Proceedings. 33rd Annual , 16-20 A 2000

Pages:185 - 191

[\[Abstract\]](#) [\[PDF Full-Text \(140 KB\)\]](#) IEEE CNF

2 Hybrid image processing techniques for the reconstruction of lost w and the revival of ancient life
Ioannidis, N.; Vlahakis, V.; Karigiannis, J.; Demiris, A.; Stricker, D.; Gleue, T
 Digital Signal Processing, 2002. DSP 2002. 2002 14th International Conference on , Volume: 1 , 1-3 July 2002

Pages:107 - 110 vol.1

[\[Abstract\]](#) [\[PDF Full-Text \(522 KB\)\]](#) IEEE CNF

3 3D interactive, on-site visualization of ancient Olympia
Vlahakis, V.; Karigiannis, J.; Ioannidis, N.; Tsotros, M.; Gounaris, M.; Sticker, Daehne, P.; Almeida, L.;

3D Data Processing Visualization and Transmission, 2002. Proceedings. First International Symposium on , 19-21 June 2002

Pages:337 - 345

[\[Abstract\]](#) [\[PDF Full-Text \(1631 KB\)\]](#) IEEE CNF

4 Computer vision based augmented reality for guiding and evaluating assembly sequences
Molinerros, J.; Raghavan, V.; Sharma, R.;